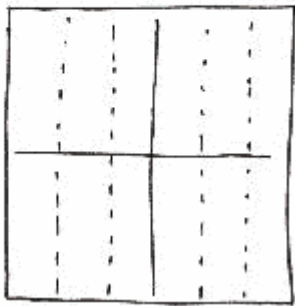
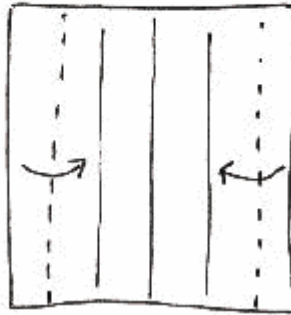


Sheep

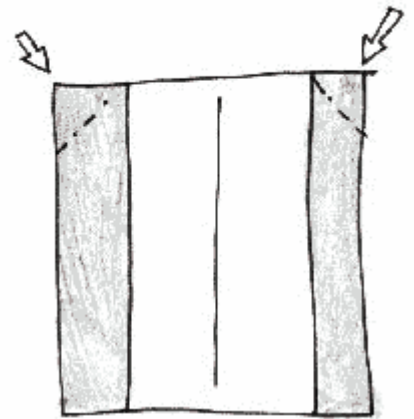
Copyright 2003 Dr Stephen O'Hanlon



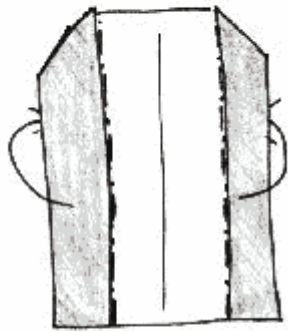
1) Start white side up.
Crease into sixths



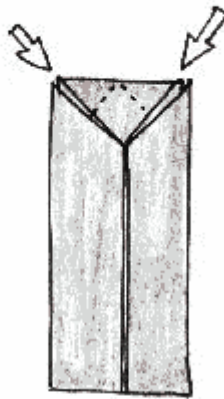
2) Fold over



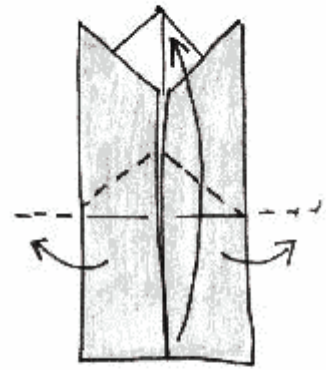
3) Reverse fold corners



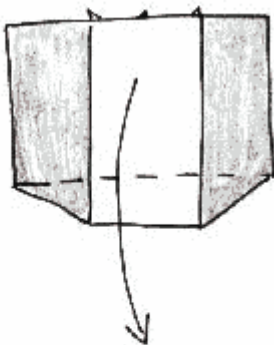
4) Fold behind. Turn over



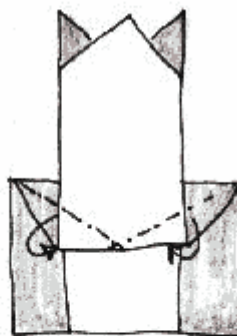
5) Reverse fold bottom
layer corners in as far as
they will go



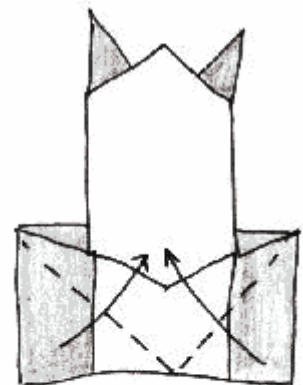
6) Fold model in half,
opening layers out



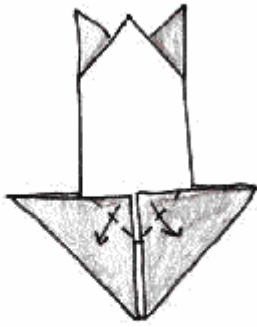
7) Fold down. Turn over



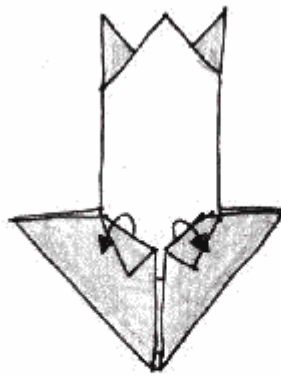
8) Fold inside



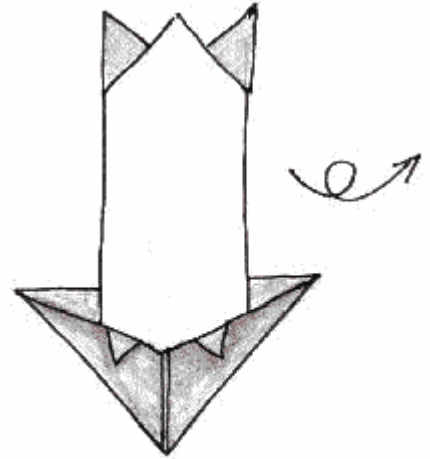
9) Valley folds



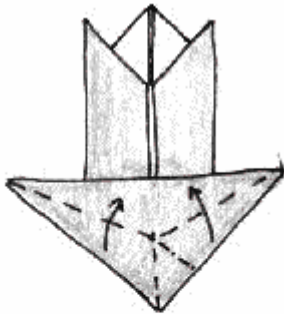
10) Fold ears



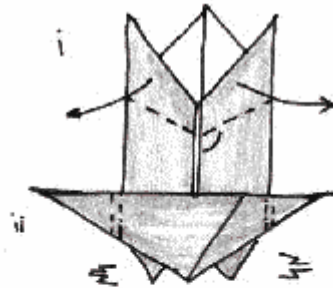
11) Untuck white layer underneath



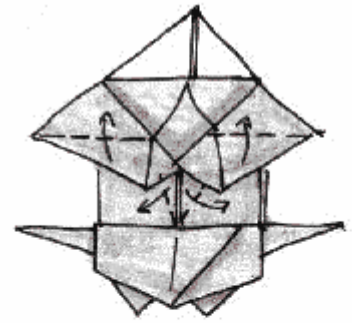
12) Like so. Turn over



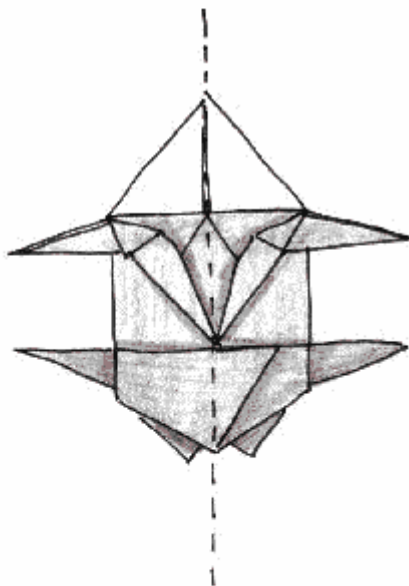
13) Rabbit ear fold



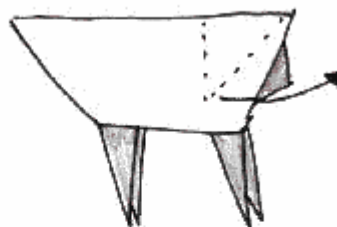
14) i) Fold out legs. Note angle is about 110 degrees
ii) Crimp front legs



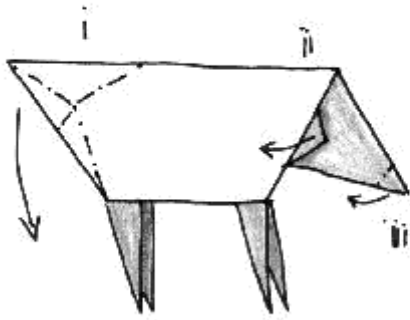
15) Narrow rear legs



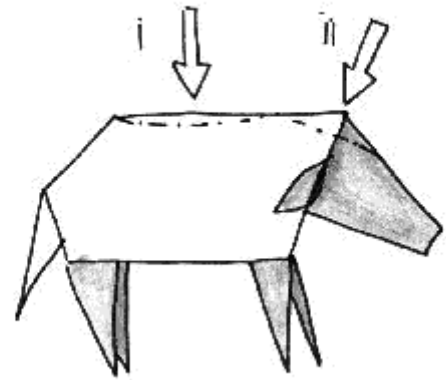
16) Fold in half and rotate



17) Untuck layer to form head



- 18) i Double rabbit ear to form tail
- ii Shape head



- 19) i Shape back
- ii Gently sink to shape head

Finished sheep

